

The Mirror – CI Reference Architecture for Operational Traceability and Intelligence

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Partnership for Performance

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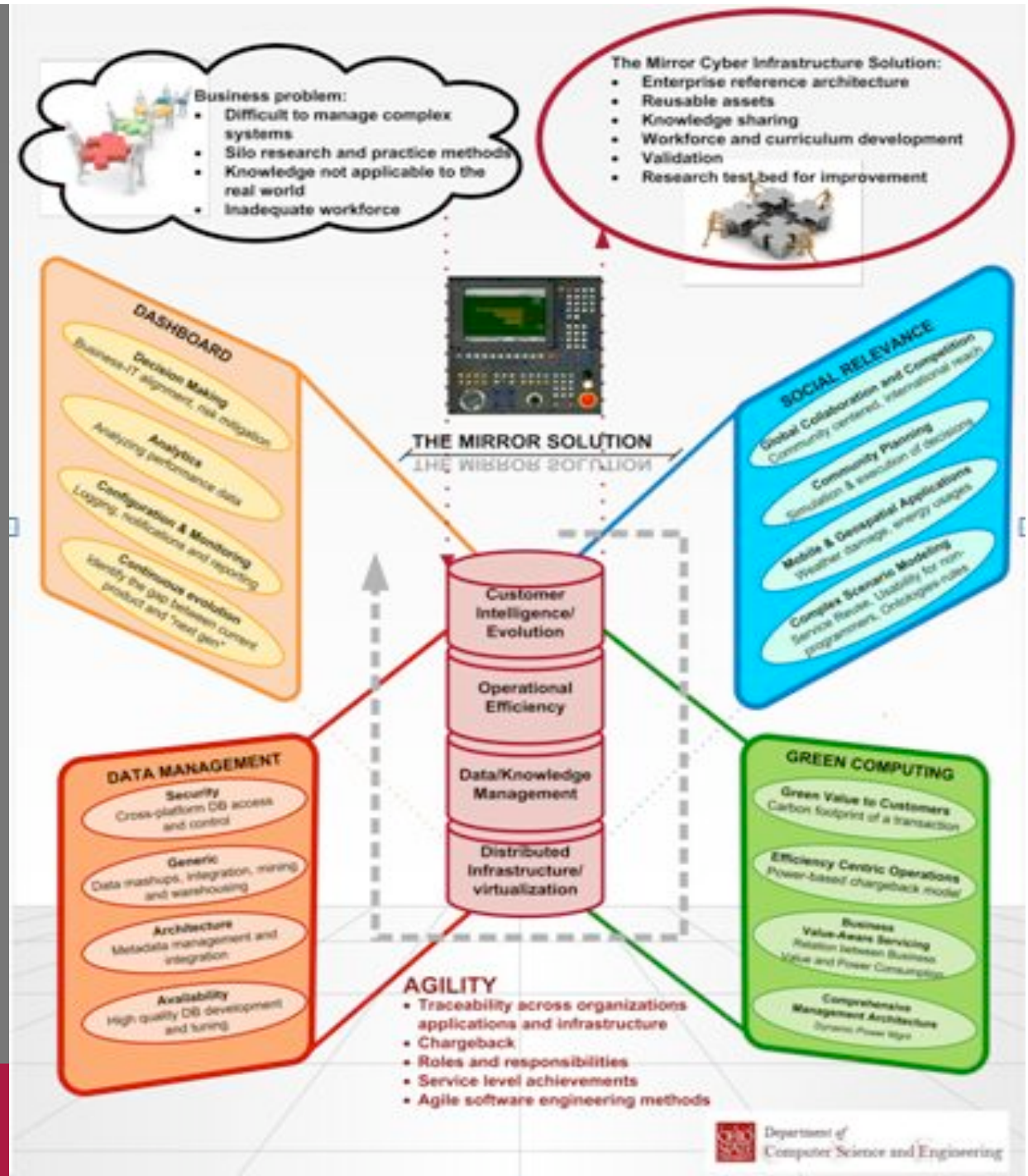
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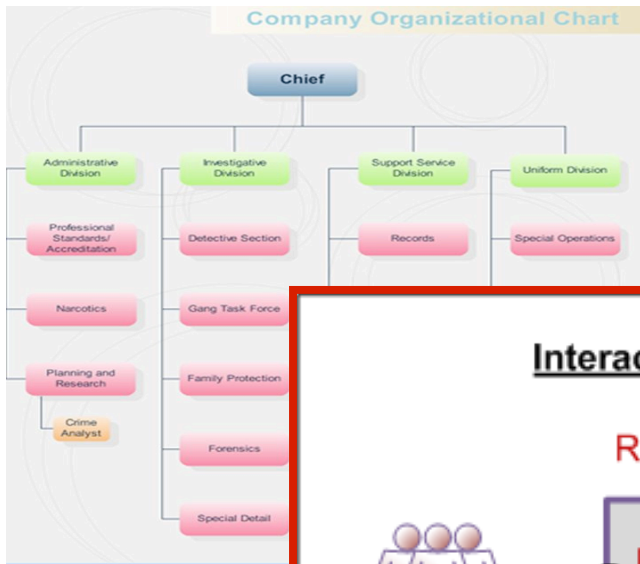
Research Overview

- **Program of Research, The Mirror Cyber Infrastructure and Reference Architecture**
- **A major industry challenge**
 - Service variation
 - Associating Performance across Service layers
- **Adaptive Complex Enterprise (ACE)**
- **Interaction modeling**
 - A conceptual view for analysis
- **Complexity thinking, uniqueness**
 - Applications, Benefits to Industry

The Mirror: CI Reference Architecture

- Dashboards
- Federate Data Management
- Green Computing
- Social Relevance

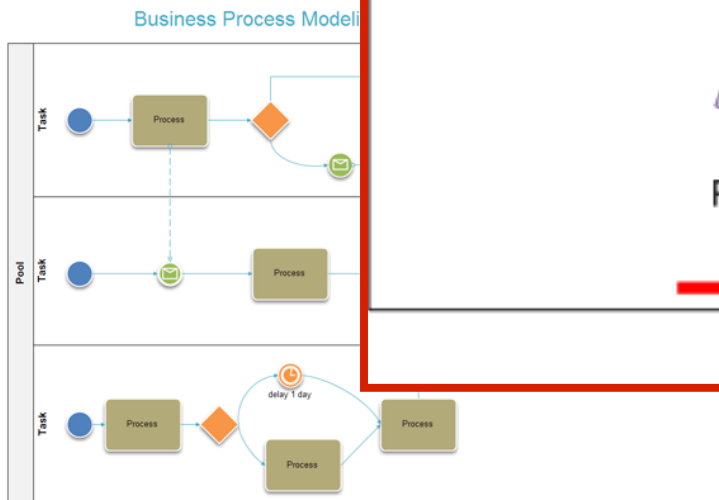
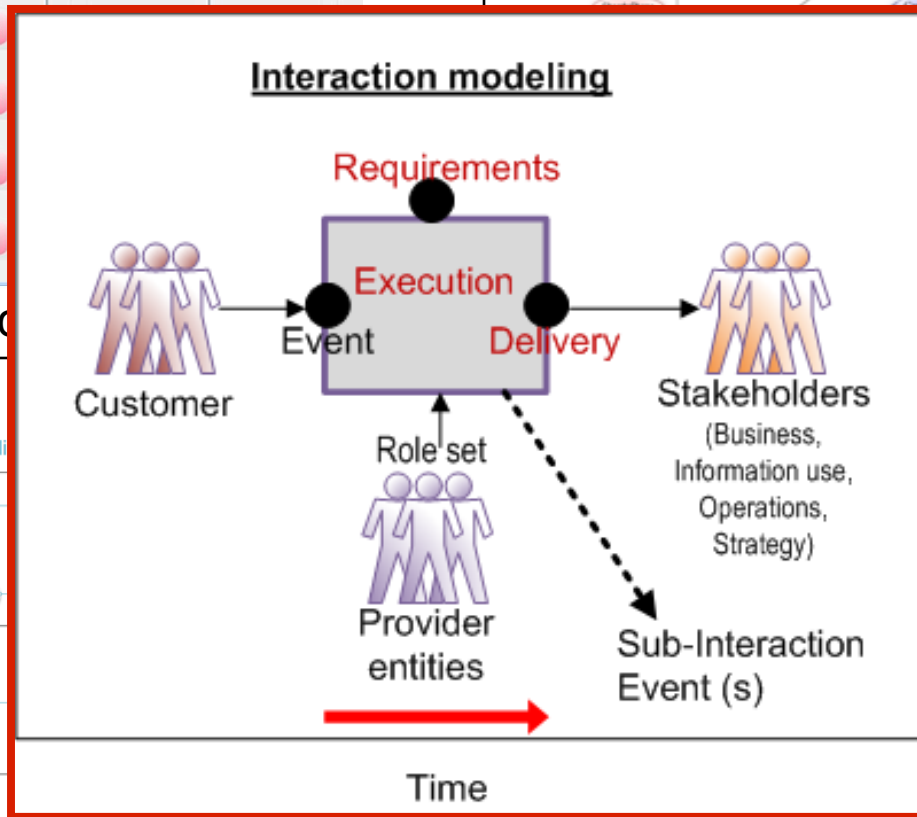




Shared resource



different meanings?



Static processes, dealing with variation?

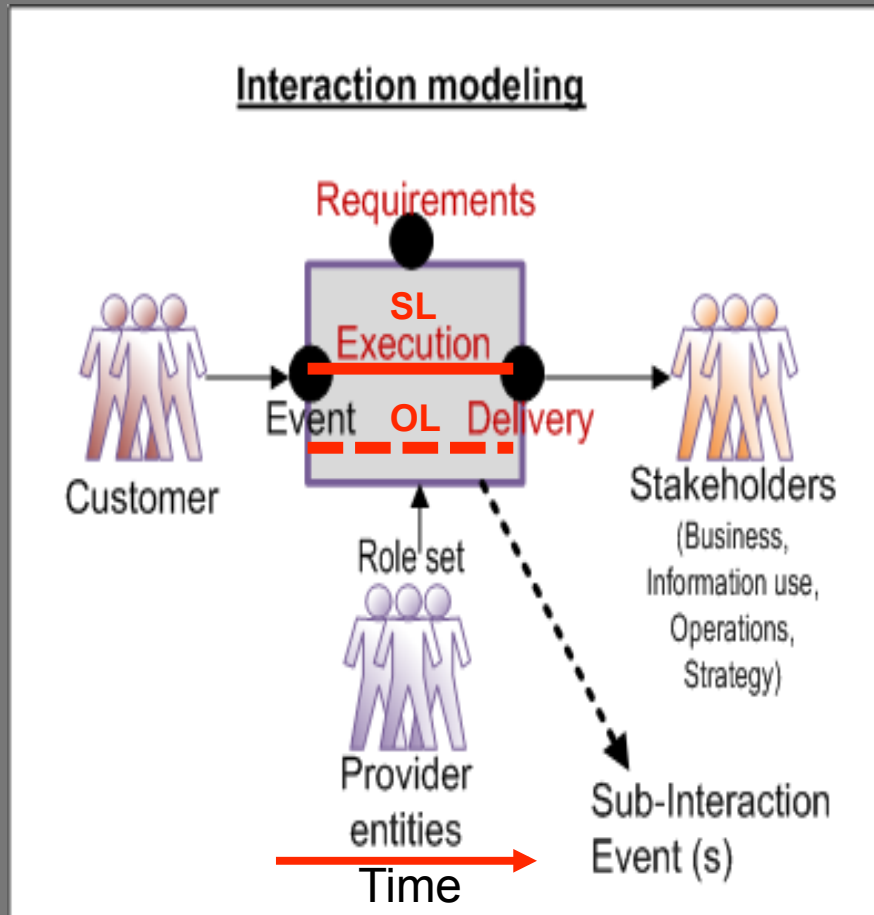
FIGURE - A FRAMEWORK

DTD ID	Area	NETWORK	Effect
1	Process	Link = Location in which the Business Operation	
2	Class or Business Function	Node = Major Business Location	
3	Business Model	e.g. Business Operation System	
4	Business Architecture	Node = Business Location Link = Business Language	
5	System Architecture	e.g. System Architecture	
6	Application Function	Node = Application Function Link = Link Characteristics	
7	System Usage	e.g. System Architecture	
8	Builder	Node = Computer Function Link = Data Element Data e.g. Program	
9	DETAILED REPRESENTATION (OBTAINED FROM THE DTDC)		
10	Sub-Component	Node = Address Link = Protocol	

Un-integrated models, difficult for decision making?

Interaction modeling - Closer Look

Interaction

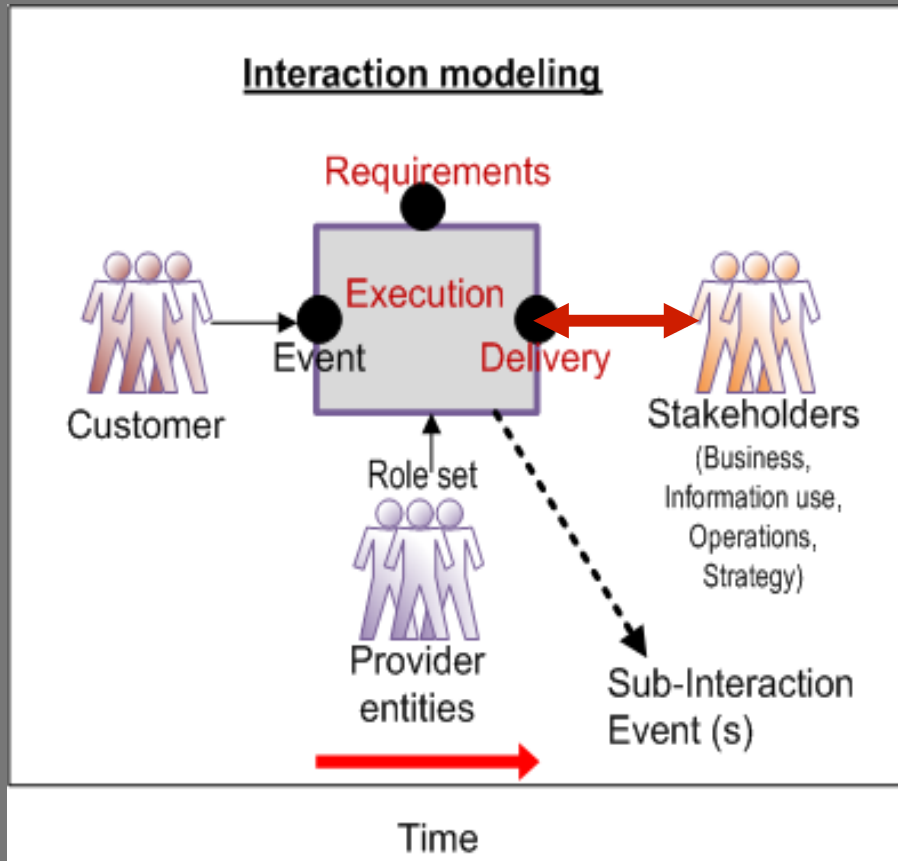


Concepts

- **Micro-economic transactions, value created**
- **Event** – incident, purchase request, patient arrival, failure, etc.
- **Service level (SL)**
 - Customer's view - RED milestones
 - Response time – event arrival to delivery
- **Operating level (OL)**
 - Provider's view
 - Resource/ entities availability for execution
- **Facets: Why, Who, When, Where (GIS, GPS), How, What.**
- **Some details**
 - Entities (assets, agents, humans) provide services, resources,
 - Ignore entity details (processes, data, reporting hierarchies)
 - Role set can be assigned entities dynamically,
 - Different associations between interactions and sub-interactions,

Interaction and Operational Performance

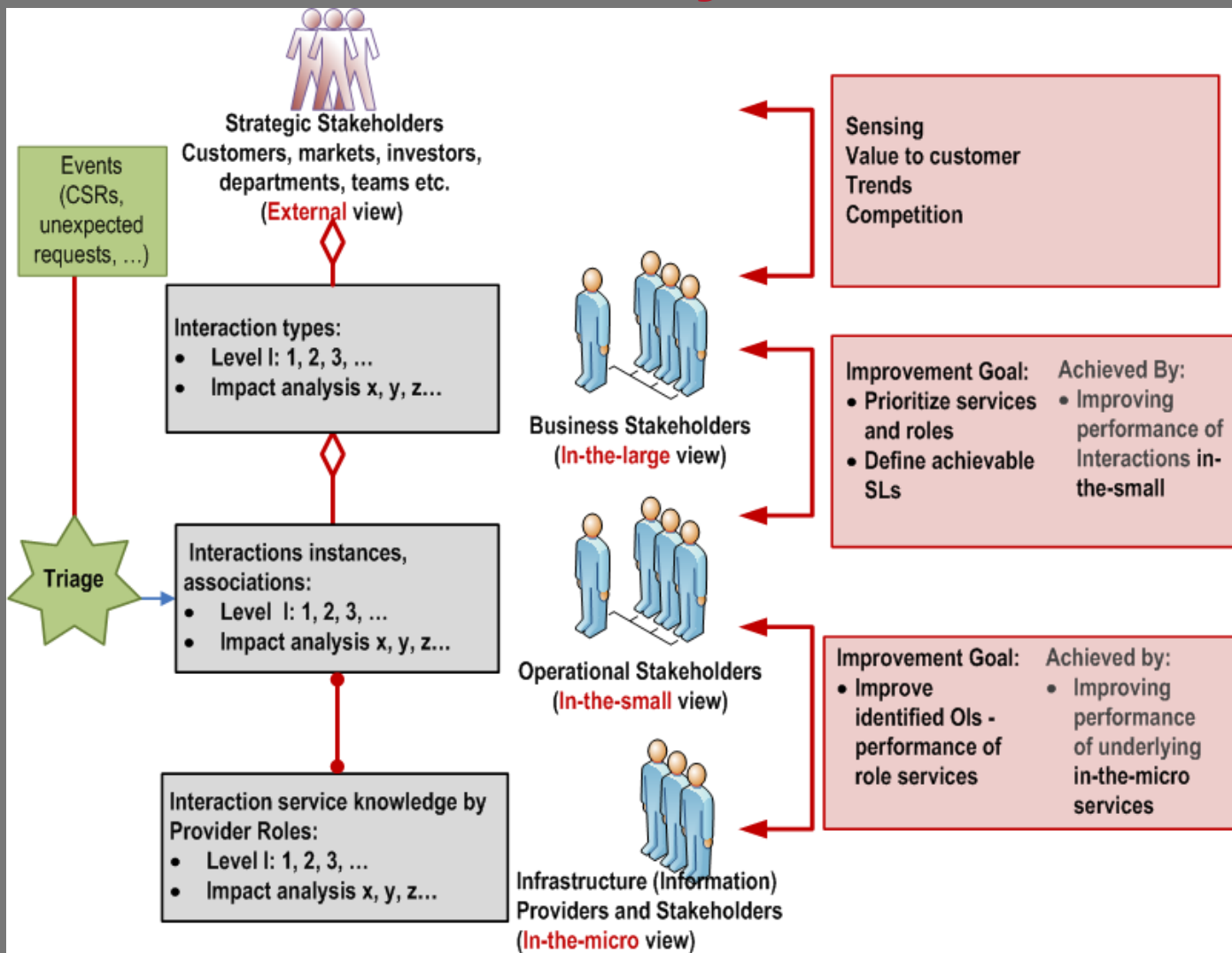
Interaction



...and Operational Traceability for Stakeholders

- ↔ **Business:** investment (\$), priority, roi
- ↔ **IT/ infrastructure:** entities capacity used for each non-routine type (time)
- ↔ **Operational:** throughput (shared resources), quality
- ↔ **Strategy:** value/ requirements met, growth

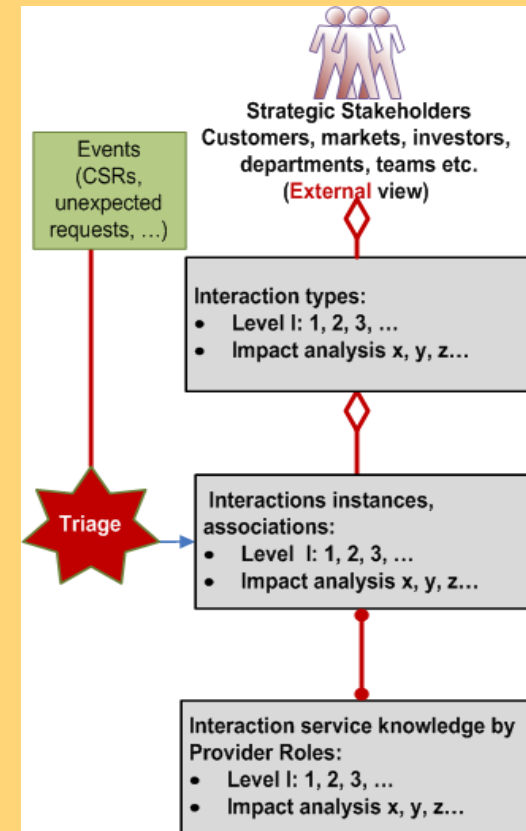
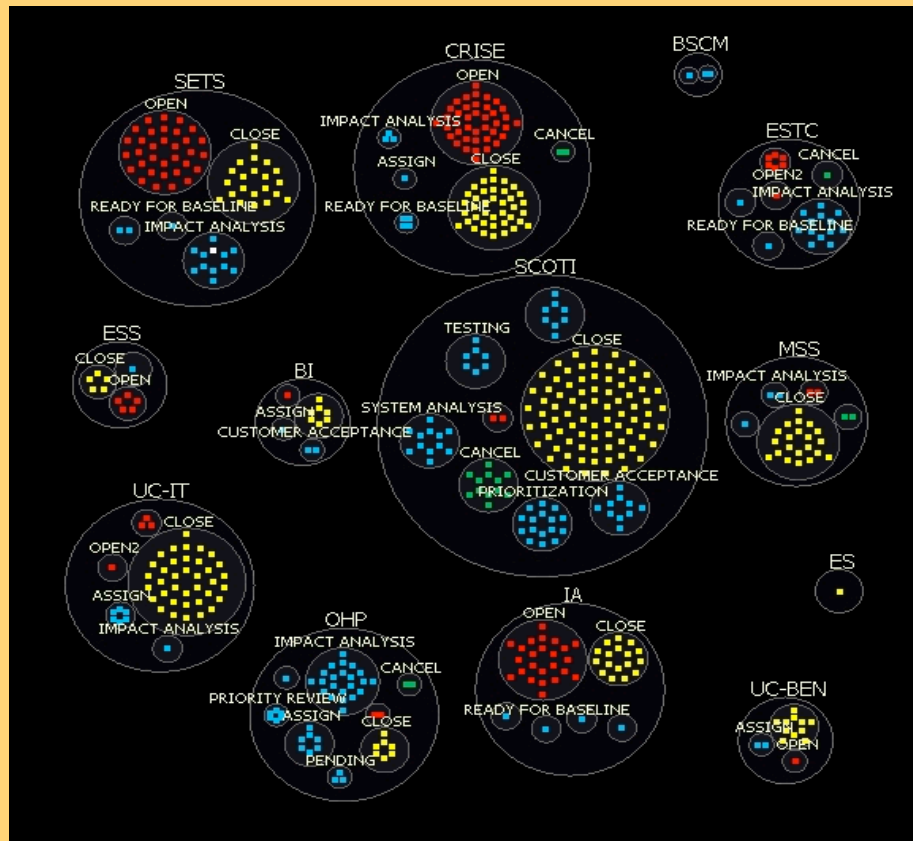
Adaptive Complex Enterprise (ACE) – Operational Traceability for Stakeholders



Note Triage is the 'broker' pattern

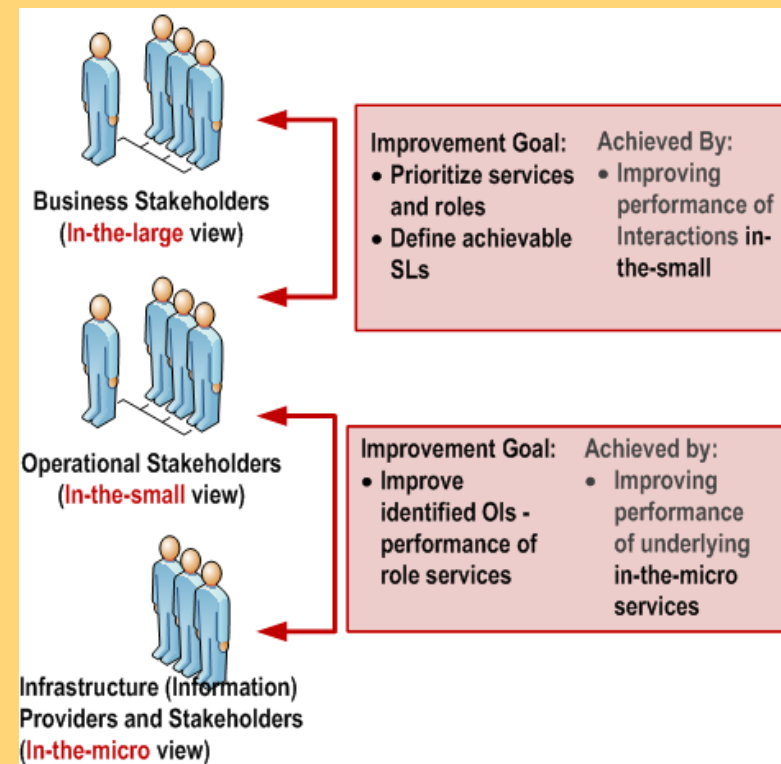
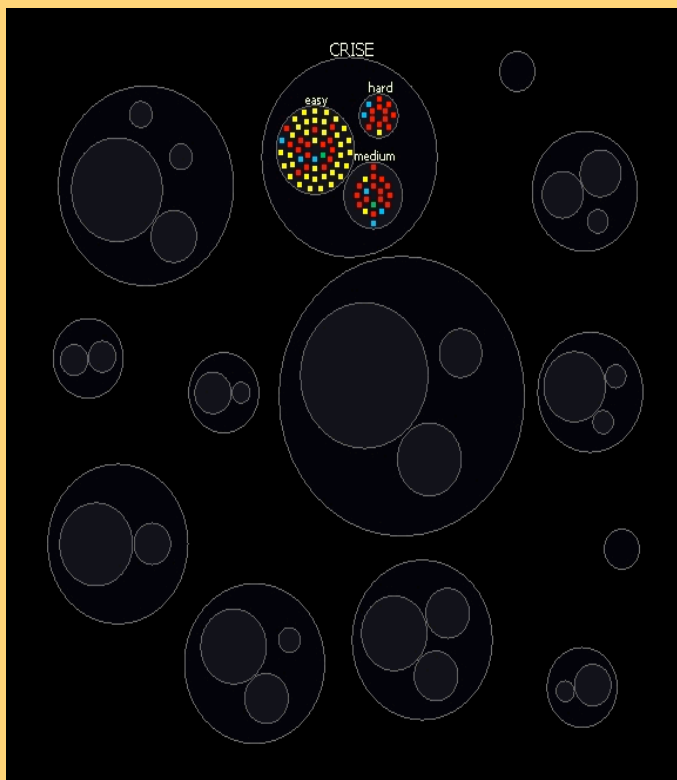
ACE In-the-large : What has the maximum potential for SL improvement?

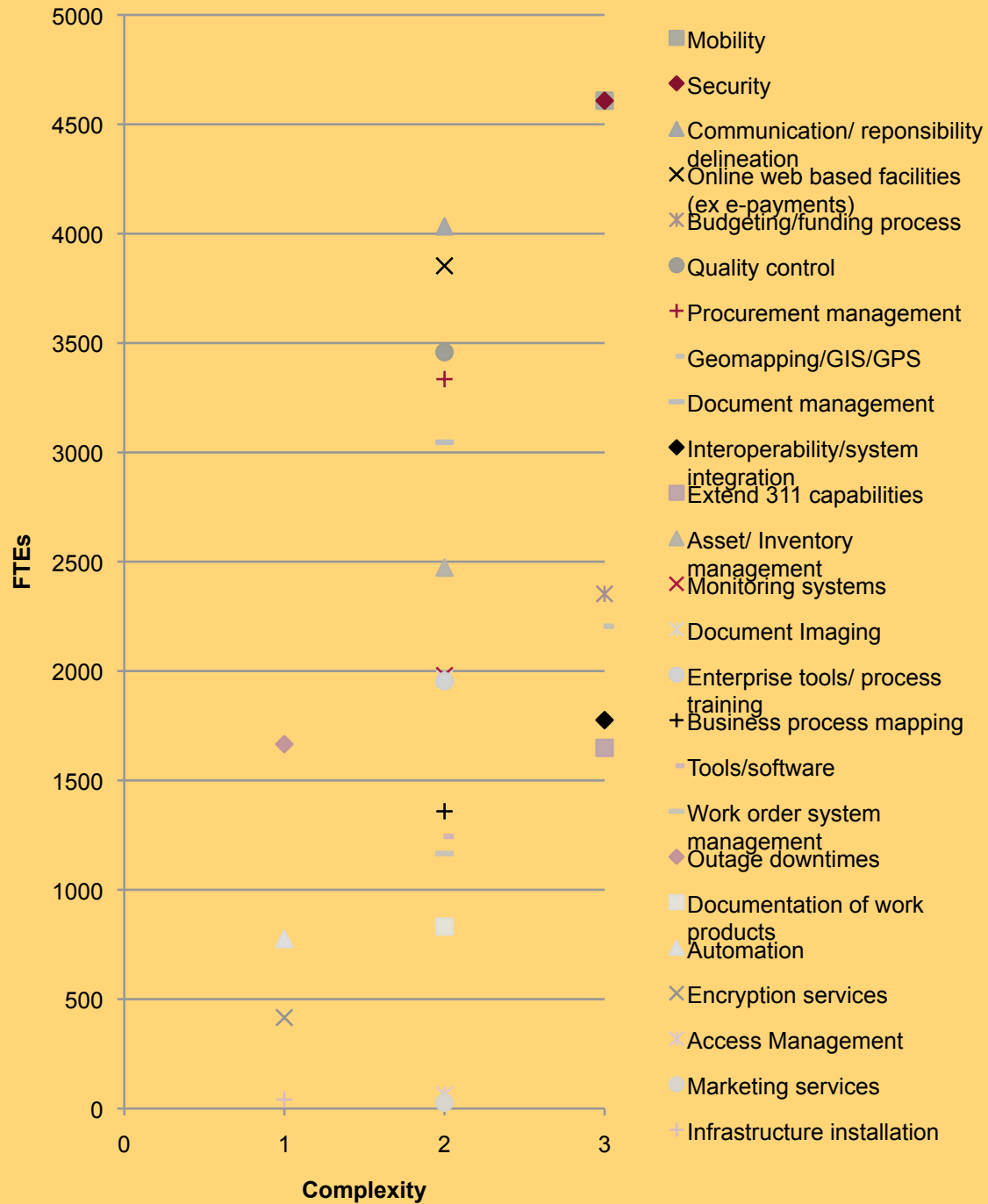
In-the-large comparison with peers



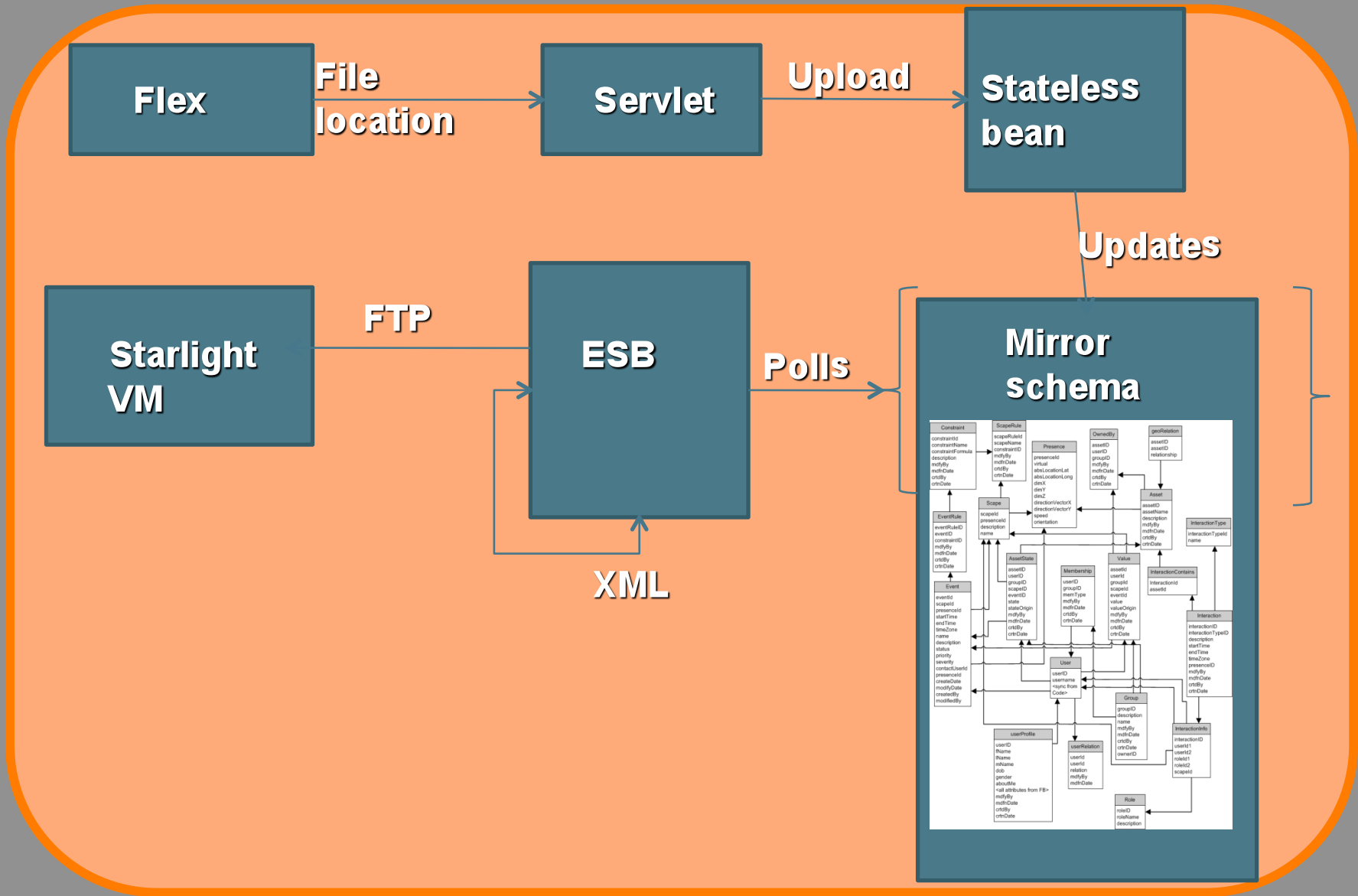
ACE In-the-micro – What do the resources think?

Many hard ones are open! Re-assign skilled resources?
Bargaining power of competing strategic needs?

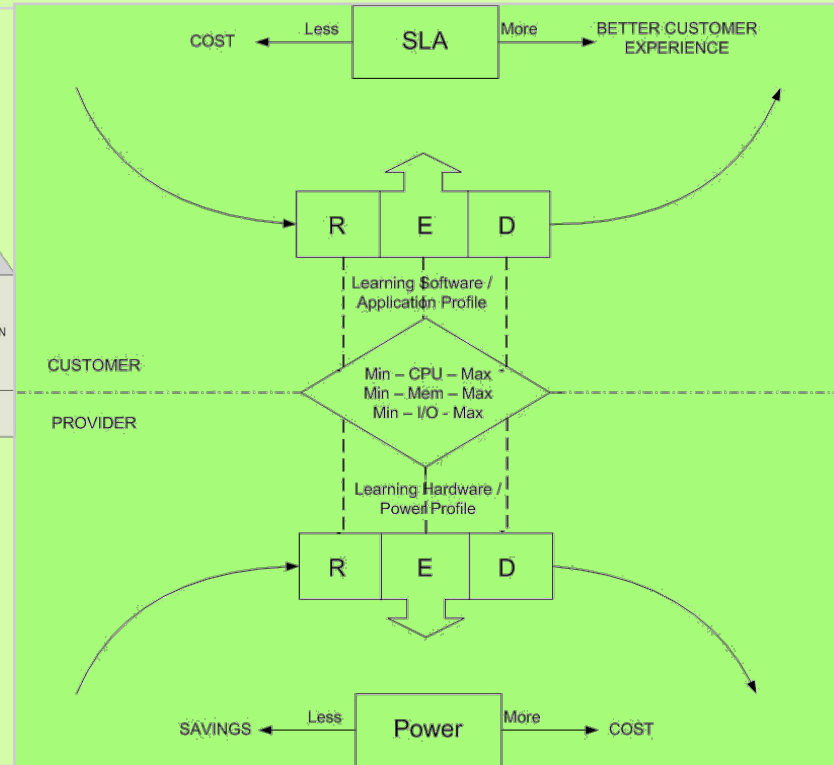
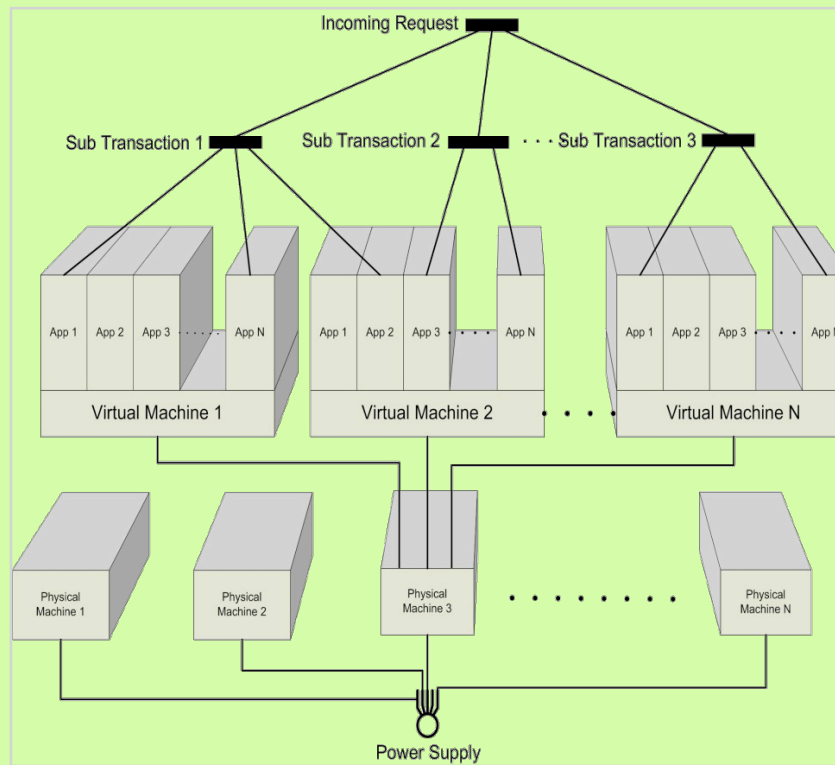




Mirror Example: Dashboard Architecture



Framework for Green Computing



Serious Gaming Interactions

GeoGame: Punjab
Simulation Help

Display Add KML

Layers

- Blue Marble
- i-cubed Landsat
- World Map
- Place Names
- Scale bar
- Compass
- Land Parcels
- Land Markers
- Punjab Overlay

Reset Map

Cloudy

Altitude 1 km Lat 29.9589° Lon 74.7647° Elev 198 meters

three (Madhar Household)

0 Fertilizer	2 Adults
0 HYC Seed	3 Children
1000.00 Savings	0 Wheat
3.00 Land	0 Oxen
0 Wells	0 Laborers

two (Bralch Household)

0 Fertilizer	2 Adults
15 HYC Seed	4 Children
497.75 Savings	0 Wheat
3.00 Land	0 Oxen
0 Wells	0 Laborers

< Previous 1 of 3 Next >

23:50 Left in Year 1 of 7

Market Transactions Score Sheet News Discussion Information

Buy Fertilizer: \$1.25 per pound 0 Buy

Buy HYC Seed: \$20.15 per bushel 0 Buy

Buy Land: 1 Buy

Buy Wells: \$500.00 per well 0 Buy

Buy Wheat: \$2.93 per bushel 0 Buy

Buy Oxen: \$450.00 per ox 0 Buy

Buy Laborers: \$240.00 per laborer 0 Buy

Status: Connected

Chat Players

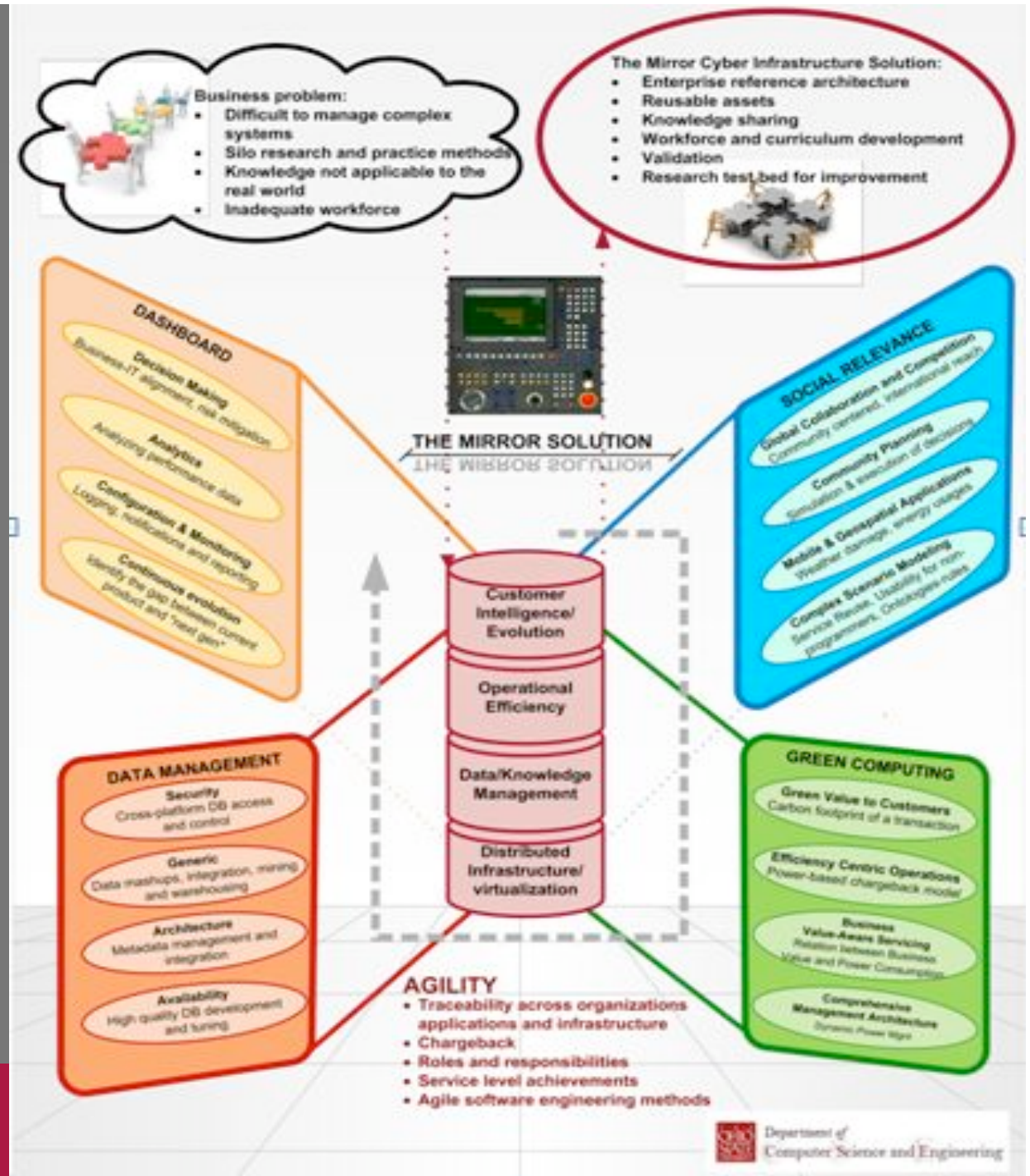
Welcome three!
[four] anyone interested in going in on a well?
[three] yeah i am
[three] i'll pay half

OSU Department of Geography

The Mirror : CI Reference Architecture

Community collaboration to identify sustainable actions:

- Gaming: explores different scenarios in-the-small interactions
- Simulation focuses on the rules, consequences due to interactions
- Planning looks at the impact of policy, often reflected as a change that govern future executions, and finally,
- Execution of policy influences the real-world entities leading to new data integrated with existing data



What's new? Complexity Thinking!

Complexity Thinking in EA

- **Systems that exhibit complex behaviors are made of simple 'patterns'**
- **Dynamic, evolution based on context**
 - e.g. social media and participatory context
 - Life cycle modeling – creation, execution, evolution
- **Distributed execution**
 - Autonomous
 - Mobile devices, Sensors, Enterprise systems, ...
- **Layers of virtualization (highly nested)**
 - shared resources and roles
- **Traceability information**
 - Continuous improvement
 - Software as a service implies chargeback

Contrast to Traditional Thinking

- **Software requirements fairly static and definable**
- **Known relationships between processes, roles, and data**
- **Software engineering methods focus on programming (creational) complexity**
- **Not as much on creational/ operational/ evolution**
- **Belief that evolution is predictable**

Questions?

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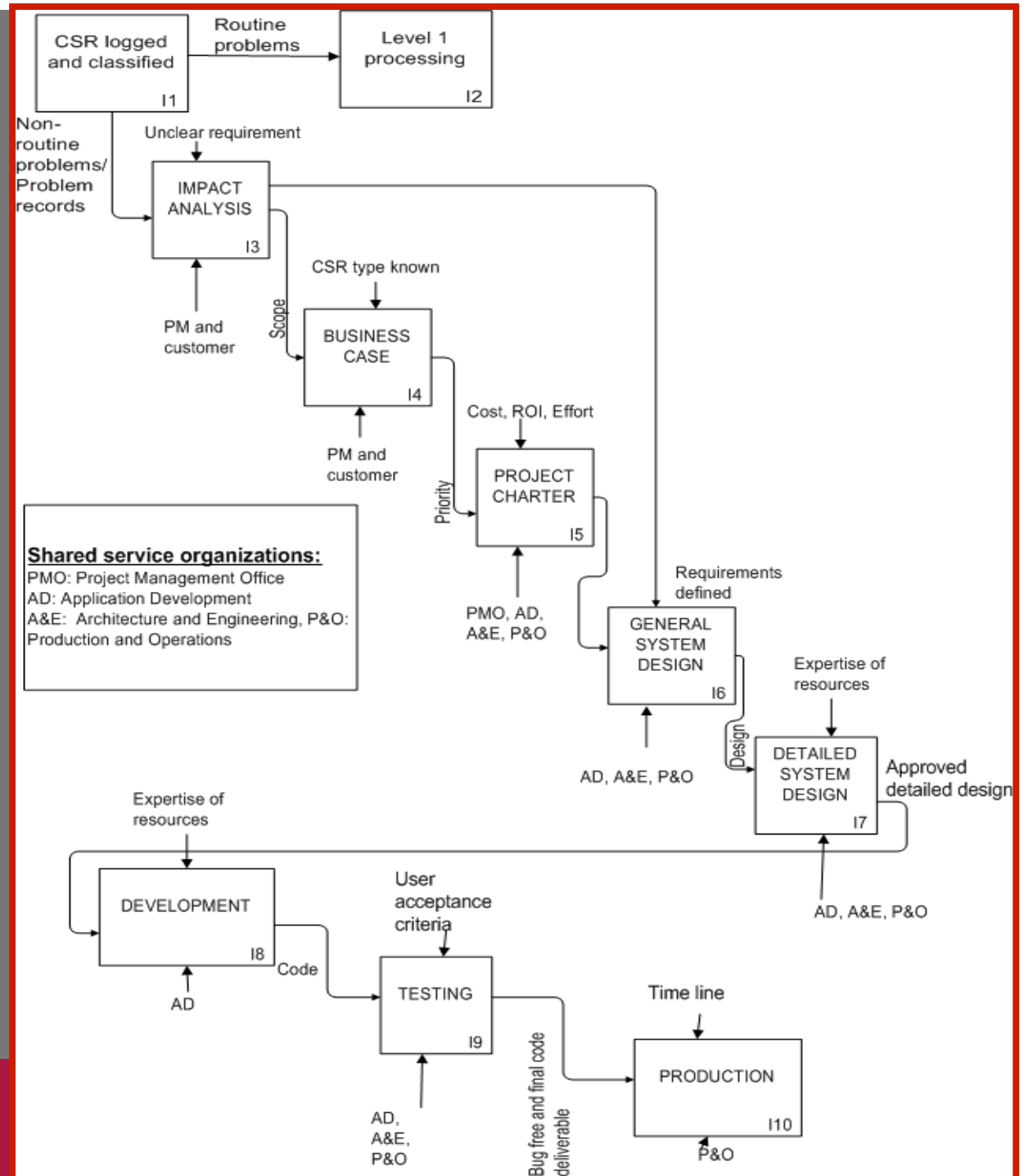


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Interactions

- Request events into routine and non routine
- Identify
 - possible transactions
 - services and
 - events only
- The models can be recursive

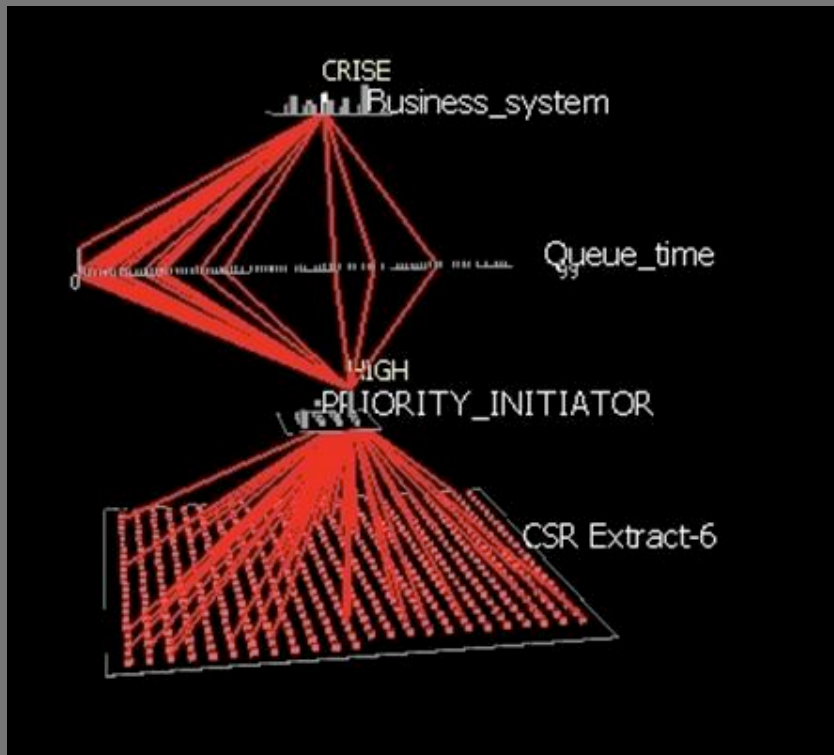


Customer Service Request (CSR)

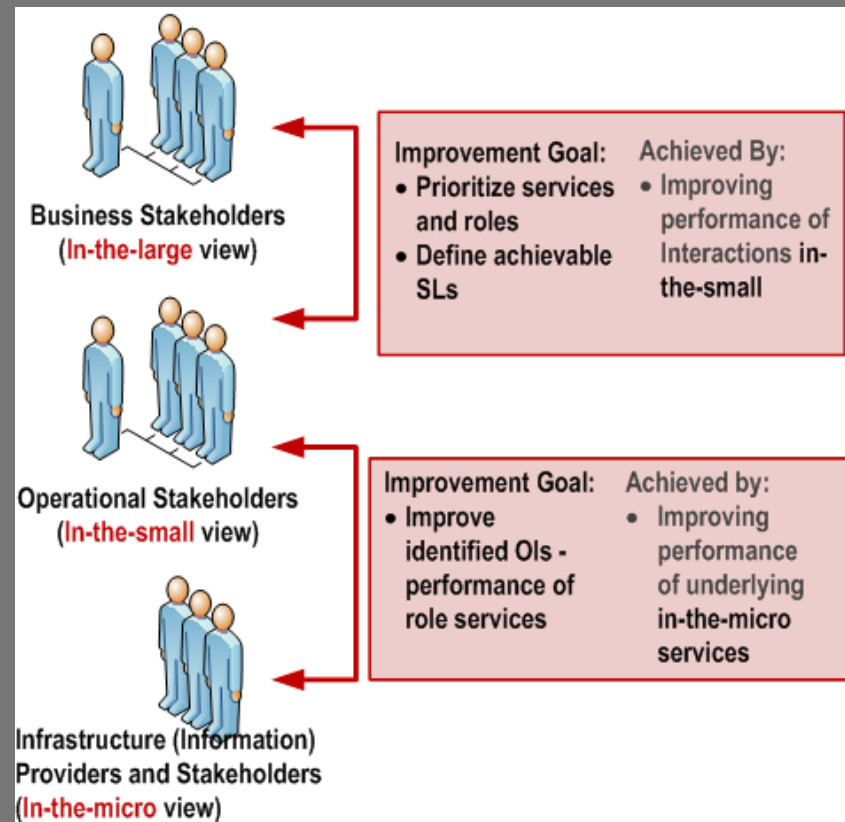
- **CUSTOMER OFFICE:** ABC
- **CREATE_DATE:** 1/15/2009 10:48
- **DOC_ID:** CRISE_CSR_4530
- **PRIORITY_INITIATOR:** HIGH
- **STATUS:** CLOSE
- **BUSINESS SYSTEM:** CRISE
- **TYPE:** code change
- **ACTION_DATE:** 1/31/2009 16:50
- **TITLE:** Remove Obsolete COBOL Run Time Libraries From Procs
- **SERVICE NEEDED:** Remove dataset SDC.VS31.COB2LIB from the load library concatenations in procs.
- 300 employees,
- Initially 1600 processes
- Dynamic sub Interactions
- Shared IT resources can play many Roles
- Resources services implemented by humans, automated,
- Resources empowered to apply their own processes
- Distributed, off-line
- Many on-going executions of interactions
- TRIAGE to staple resources to meet requirements
- CSR Data Records - about 600

Example: Ohio Department of Health and Family Services

In-the-small : Achievable Response Times for CRISE?



In-the-small comparison with
 pe Deviation from norm



Managing the Adaptive Complex Enterprise

Sense-and-Respond, Continuous Improvement, Predictive using Operational Traceability...

🔄 Strategic value

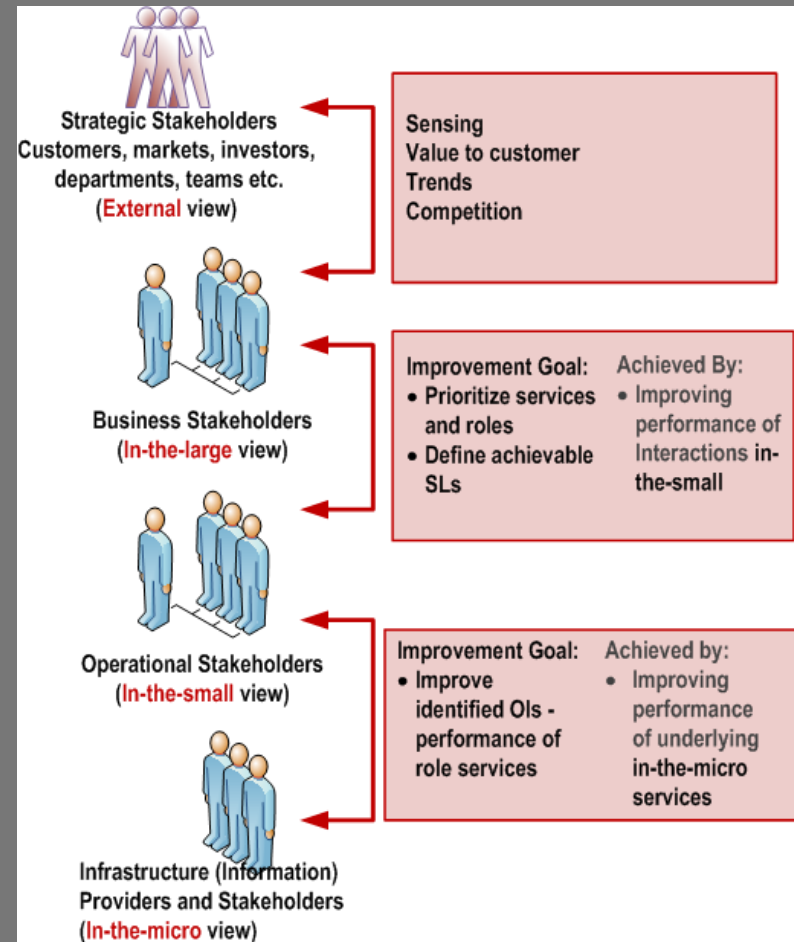
- Emerging sensing mechanisms – social media, face book, opinion mining, etc.

🔄 In-the-large comparison with peers

🔄 In-the-small performance monitoring

🔄 In-the-micro feedback

- local empowerment,
- Sensing, mobility, ...
- Information for bargaining power
 - what can we trade-off
 - who can we partner with



Strategic Planning of City DOT Services

- **City – a most complex service organization**
- **We estimate sixteen city departments handle about two million requests annually with over 30% of them non-routine. It is also estimated, based on the most recent data, that overall, there are over 360 different types of requests with different needs for business process execution.**
- **Economic / revenue constraints**
- **How do we decide what Interactions to invest in?**

